



RULES & REGULATIONS

Please carefully review the following rules before participating in CyberNex 2026. All participants are expected to comply with these guidelines to ensure a fair and exciting competition.

Ragnar - Call of Duty: Mobile Tournament

- **Team Composition:** 5 players per team from the same school.
- **Eligibility:** Open to students from grades 6-13.
- **Mode:** Multiplayer mode. Match formats, maps, fixtures, and room details will be announced via the official WhatsApp group.
- **Device Rules:** Players must bring and use their own mobile devices.
- **Fair Play:** Any use of hacks, emulators when prohibited, account sharing, exploit abuse, or third-party software will lead to immediate disqualification.
- **Behavior:** Toxicity, foul language, or unsportsmanlike behavior is strictly prohibited.

Detailed match rules and tournament structure will be shared via the official WhatsApp group and website.

Quizzara - Quiz Competition

- **Team Composition:** 1 team per school, with 4 registered members.
- **Rounds:**
 - Rapid-fire, visual, buzzer, and final strategy rounds.
 - Final round details will be announced by the quiz master.
- **Question Areas:** ICT fundamentals, programming, emerging technology, and general knowledge.
- **Rules:**
 - Each team must collaborate independently.
 - No mobile devices, smart watches, notes, or outside support during active rounds.
 - Answers must be given within the announced time.
 - The quiz master and judges have final authority on answer validity and scoring.

Codexa - Algorithm & Web Dev Competitions

Algorithm Contest

- **Eligibility:** Students from grades 6-13. Individual event.
- **Platform:** Conducted via the approved contest platform or HackerRank account announced by organizers.
- **Languages Allowed:** C++, Java, Python, and other approved languages announced before the contest.
- **Rules:**
 - Original code only. Plagiarism will result in disqualification.
 - External assistance, shared accounts, or copied solutions are not allowed.

Web Development

- **Eligibility:** Grades 6-13. Individual event.
- **Task:** Build a responsive website for Egypt's Digital Museum.
- **Tech Stack:** HTML/CSS/JavaScript or frameworks such as React, Vue, or Angular.
- **Hosting:** Must submit GitHub link and live deployed link.
- **Scoring Criteria:**
 - Functionality, Design & UX, Creativity, Clean Code Architecture, and Documentation.

Pixora - Poster Design & Photo Manipulation

Poster Design

- **Eligibility:** Grades 6-13. Individual event.
- **Challenge:** Rise of the Digital Pharaoh.
- **Task:** Design an official promotional poster for the launch of Egypt's first cyber-powered kingdom.
- **Submission:**
 - Final artwork in PNG/JPG/PDF format and source/project files when requested.
 - Theme relevance, creativity, visual appeal, and technical execution.

Photo Manipulation

- **Eligibility:** Grades 6-13. Individual event.
- **Challenge:** The Lost Cyber City.
- **Task:** Create a realistic photo manipulation showing a hidden futuristic city beneath the pyramids.
- **Scoring Criteria:**
 - Creativity & Concept, Aesthetic Quality, Technical Execution, and Relevance to the Theme.

CIPHERA - Automation & Cyber Forensics

Automation Competition

- **Eligibility:** Grades 6-13. Individual event.
- **Challenge:** AI-Powered Cyber Defense System.
- **Task:** Build an AI-integrated automation workflow capable of handling cyber security incidents.
- **System:** Process alerts, enrich threat intelligence, classify incidents, generate reports, and trigger suitable responses.
- **Tools:** Approved automation tools, scripts, APIs, no-code platforms, and AI services may be used if disclosed.

Cyber Forensics Competition

- **Team Composition:** 3 members per team.
- **Challenge:** The Curse of the Shadow Pharaoh.
- **Task:** Investigate the assigned cyber attack, analyze evidence, reconstruct the timeline, identify attacker behavior, recover clues, and submit a complete forensic report.
- **Tools:** Any forensic, security, scripting, or documentation tools may be used unless restricted by organizers.

General Rules & Official Groups

- All participants must register with accurate personal, school, birthday, email, and WhatsApp details.
- Participants must represent their school honestly. Fake identity or fake school affiliation can lead to disqualification.
- Duplicate registrations for the same category may be rejected or removed.
- Submissions must be made before the official deadline. Late submissions may be rejected.
- Cheating, plagiarism, unauthorized collaboration, harassment, disruption, or abuse of event infrastructure is strictly prohibited.
- The organizing committee may update rules, schedules, judging criteria, or communication channels when required for fairness and event operations.

WhatsApp Groups

- **Quizzara:** <https://chat.whatsapp.com/EPddxVhrRTBAbVhj6OV7dl>
- **Pixora:** <https://chat.whatsapp.com/BXcrl7RHW1y9qwnC6ZhWDR>
- **Codexa:** <https://chat.whatsapp.com/B6YiVdWLMGJEwmjRC3EcYs>
- **Ragnar:** <https://chat.whatsapp.com/Jy8t9OzenWpK5Ca2x2L4HJ>
- **CIPHERA:** <https://chat.whatsapp.com/E7oQvb2TVuh79rYBpW5N2x>

CONTACT US

EVENT EMAIL

info.kccicts@gmail.com

WEBSITE

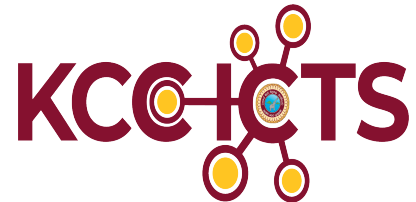
cybernex.kekirawacc.lk

ORGANIZER

KCC ICT Society

ADDRESS

ICT Society,
Central College, Kekirawa.



Official competition updates,
submission notices, and schedules
will be shared through the
event website and WhatsApp groups.

THANK YOU!

Kekirawa Central College Information & Communication Technology Society

